



<http://www.yoyogames.com/>

<http://www.ddiem.com/sjb2/>

Computer Lab Links.

Links to Tutorials and Source Code Examples.

Gamemaker Links

GameMaker Home Page, [GameMaker](#).

This site also contains many useful video tutorials.

Lesson 1 Introduction to GameMaker: [Current Lesson](#).

GameMaker Overview

GameMaker is a design tool for the creation of video games using drag and drop action sequences or a scripting language known as Game Maker Language, which can be used to develop more advanced games that could not be created just by using the drag and drop features. GameMaker was designed to allow novice computer programmers to be able to make computer games without much programming knowledge.

Basic Tutorial Here

- [Start-up & clouds](#)
- [Sprites](#)
- [Create Objects](#)
- [Writing Code](#)
- [Create Events](#)
- [GameMaker Online help Pag](#)

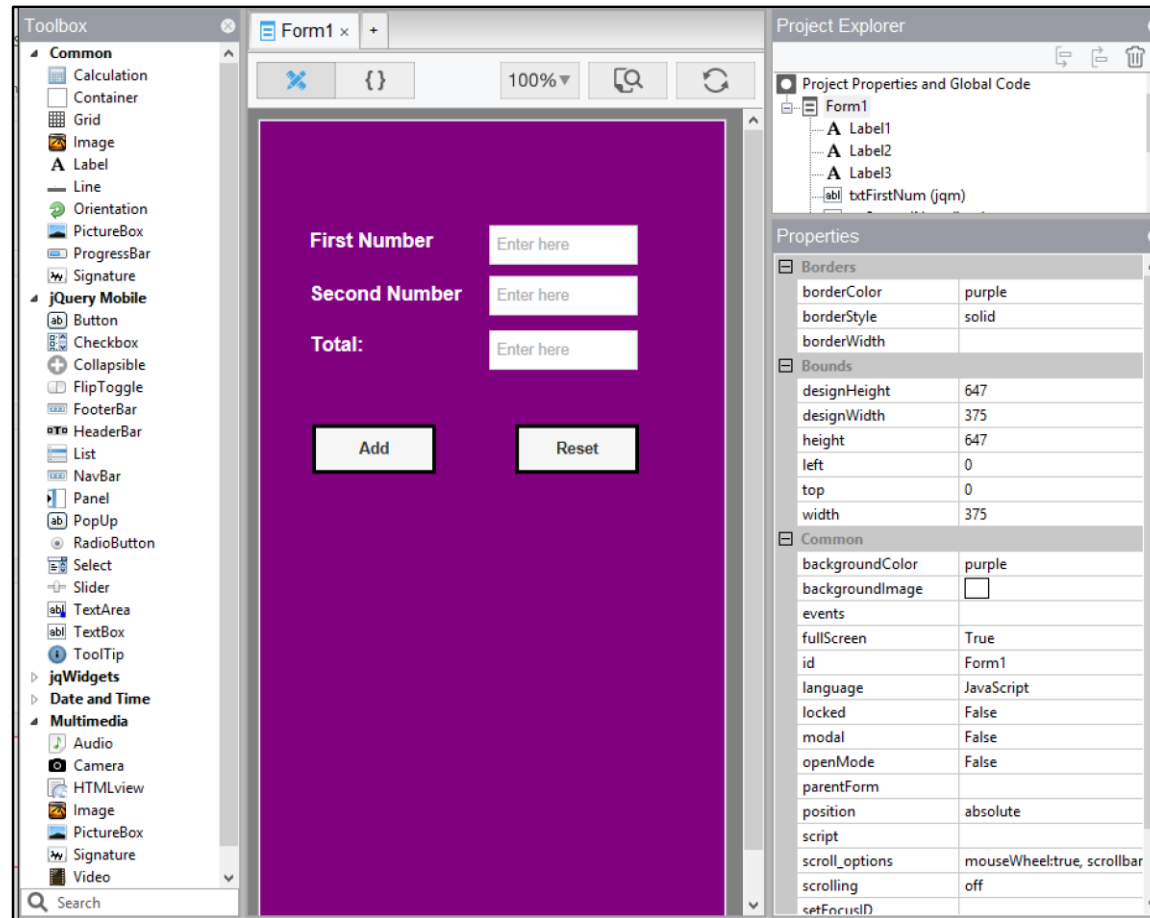
[Navigation 1](#) [Navigation 2](#) [Navigation 3](#) [Navigation 4](#) [Navigation 5](#) [Navigation 6](#)

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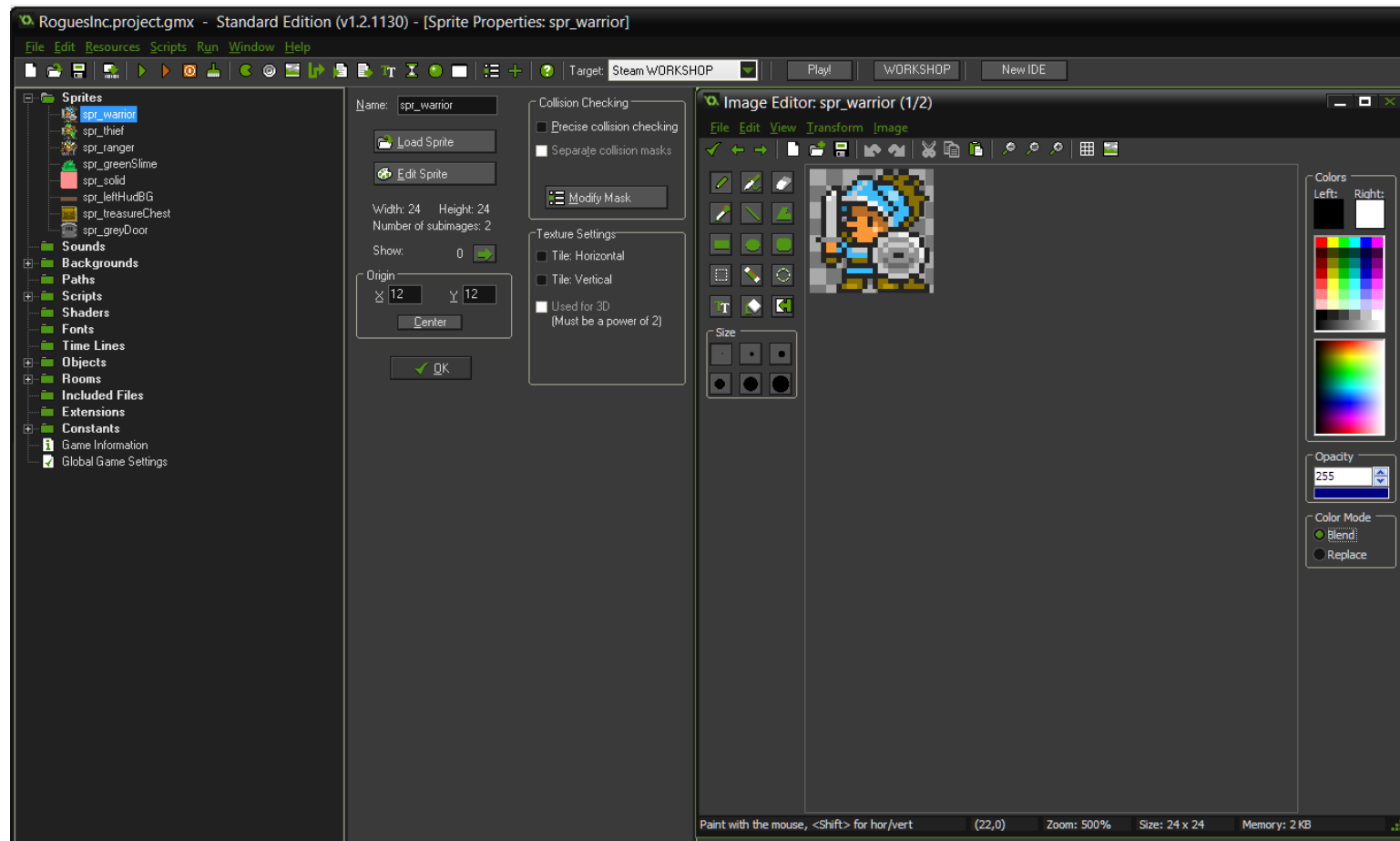
Availability

	STUDIO \$ FREE	STANDARD \$ 49	PROFESSIONAL \$ 99	MASTER \$499
Unlimited Resources		✓	✓	✓
Mac OSX Export	✓	✓	✓	✓
Windows PC Export	✓	✓	✓	✓
Physics	✓	✓	✓	✓
Texture Management			✓	✓
Multiple Configurations			✓	✓
Team Features			✓	✓
Developer Services Portal			✓	✓
Mobile Testing			✓	✓
iOS Export			+ \$199	✓
Android Export			+ \$199	✓
HTML5 Export			+ \$99	✓

Remember this Application?

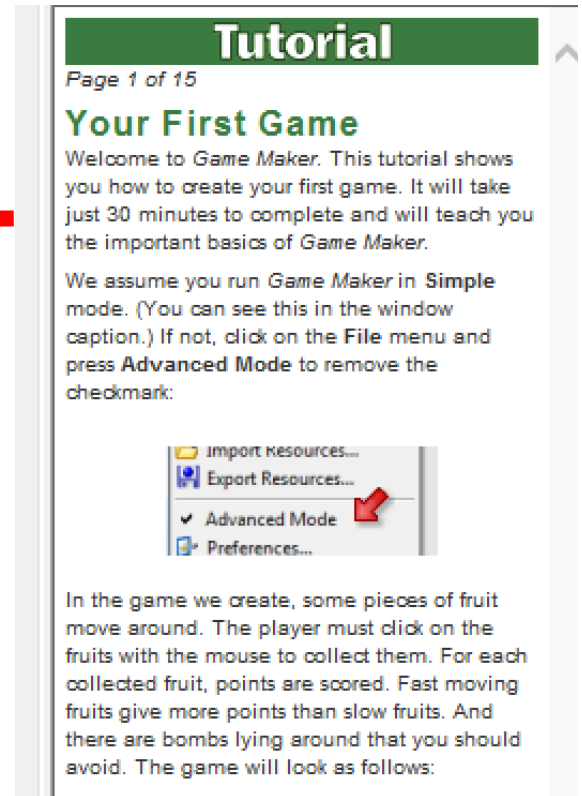
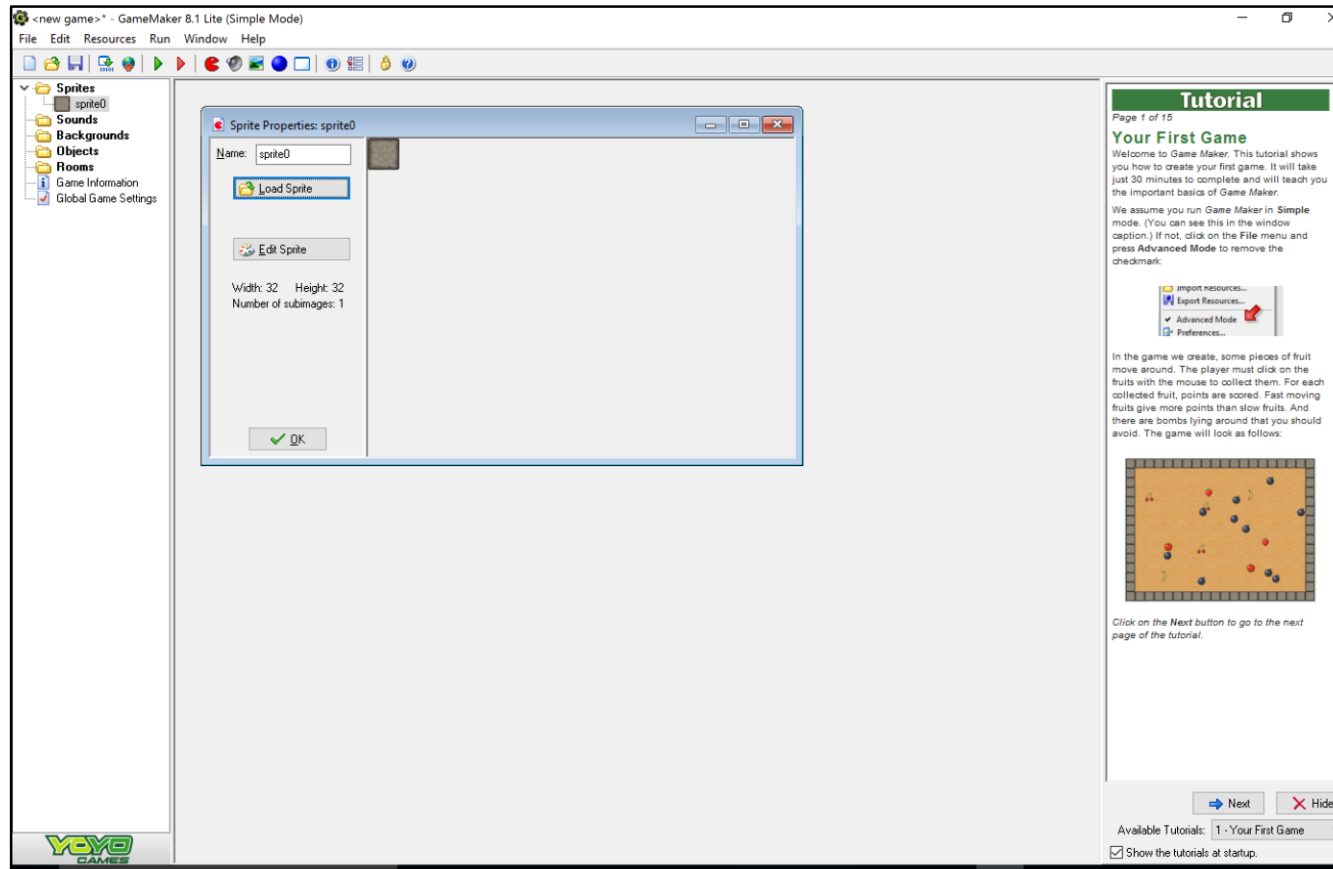


GameMaker Studio



Gamemaker IDE: Tutorial

(Interactive Development Environment)



Tutorial: Video Snippets

- Start-up & clouds
- <https://youtu.be/hzMNunoPd0o?t=82>

- Sprints
- <https://youtu.be/hzMNunoPd0o?t=623>

- make objects
- <https://youtu.be/hzMNunoPd0o?t=937>

- Code
- <https://youtu.be/hzMNunoPd0o?t=1105>

- Step events
- <https://youtu.be/hzMNunoPd0o?t=1288>