

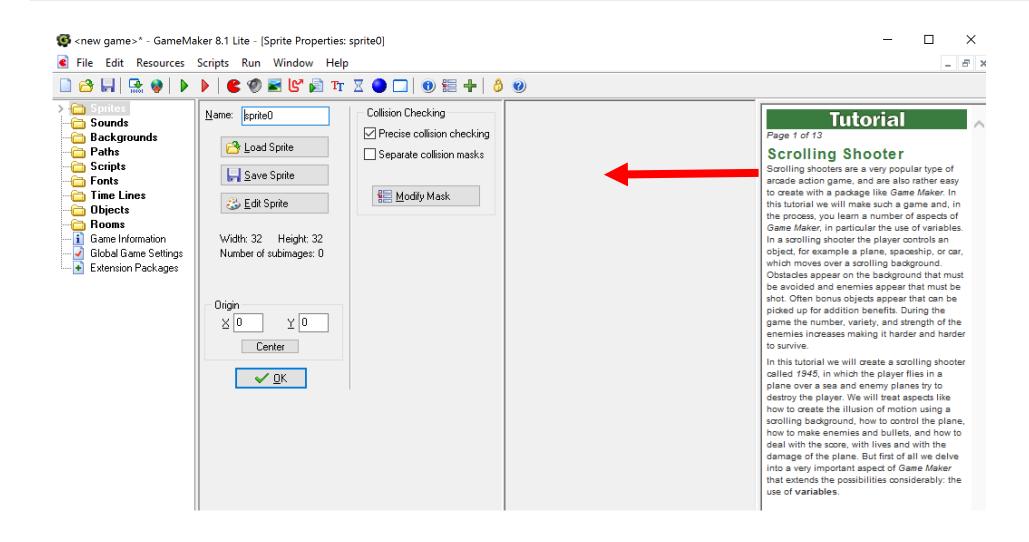
http://www.yoyogames.com/

Design Review Game 2

- Basic Design Process:
- http://www.ddiem.com/sjb2/GM%20Design%20Document.pdf

Gamemaker IDE: Tutorial 2

(Interactive Development Environment)



http://www.ddiem.com/sjb2/

Computer Lab.

Links to Tutorials and Source Code Examples.

Gamemaker Links

GameMaker Home Page, GameMaker.

This site also contains many useful video tutorials.

Lesson 1 Introduction to GameMaker: Current Lesson.

GameMaker Overview

GameMaker is a design tool for the creation of video games using drag and drop action sequences or a scripting language known as Game Maker Language, which can be used to develop more advanced games that could not be created just by using the drag and drop features. GameMaker was designed to allow novice computer programmers to be able to make computer games without much programming knowledge.

Videos & Tutorials Here

- First Tutorial
- First Game Tutorial Video
- First Game Tutorial PDF
- Second Tutorial
- Scrolling Shooter Part 1 Video
- Scrolling Shooter Part 2 Video
- Scrolling Shooter Tutorial PDF
- •
- Basic Game Design
- GameMaker Online help Page

Finished game 2 review

- Use Video tutorial (below) to critique your completed Game
- https://www.youtube.com/watch?v=zU8xSZHoA4c Part 1
- https://www.youtube.com/watch?v=1zijA1DMv28
 Part 2